FormIII-C-09



K.S.RCOLLEGEOFENGINEERING

(AN AUTONOUMSINSTITUTION)

TIRUCHENGODE-637215

	INDUS	STRY-INSTIT	UTEIN	TERACTIONC	ELL		
		Report of	of the	Activity			
KSRCE/20242025/IIIC/CS							
ACADEMICYEAR	2024-2025	SEMESTER	ODD	ACTIVITYNO	-TECHNICALCLUB/A19/E/01		
		2	022				
	DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING						
Club Name	FUSION ARTS						
Name of the program	Culture	Quest As	Association/Forum/CELL/CoE			Non-Technical Club	
Title of the program			Date			09.11.2024	
			Time			1.30-4.00 pm	
	Culture	Quest	Venue			F-block 305,306	
		Ν	Number of Participants Attended			218	
Resource Person	Mr.T.Baskar,AP/MATHS						
Details	Mrs.R.Nivethitha,AP/CSE						
	Mrs.E.Nandhini,AP/CSE						

Brief Report of the Program

Culture Quest is an innovative initiative designed to enhance cultural awareness, inclusivity, and engagement within the organization. The program aims to create an environment where employees from diverse backgrounds feel valued, understood, and empowered. This report outlines the goals, activities, outcomes, and recommendations for the Culture Quest program.

Screening Process:

- One to one interview
- Portfolio presentation



Outcome of the Program	Post-program surveys showed increase in students awareness of cultural differences and practices.Participation rates were high, with of studentsattending at least one Culture Quest event. Feedback indicated a positive impact on team dynamicsactivities.Culture Quest led to new partnerships between departments, driven by shared experiences and a greater understanding of cultural strengths.						
Mapping of POs	PO3,PO7,PO9,PO10,PO11						
Mapping of SDGs	SDG4,SDG8,SDG9,SDG17						
Dept Coordinator	HoD	Vice Principal	Principal				